DEFENSIVE AND COMPETITIVE BIDDING		L	EADS AND S	IGNALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	NG LEADS ST	YLE			
Over one level: 6-17, new suit NF, Q =F1	1	Lead		In Part	ner's Suit	CATEGORY: SENIOR
<u> </u>	Suit	X x HxX H	xxX		x xXxx HxX	NCBO: COLOMBIA
	NT	X x HxX H			X xxxX HxX	PLAYERS: HOYOS - RIVAS
	Subseq					EVEN: ANY
	Other:	I		I		1
						71
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
Second / fourth 15-17	Lead	Vs. Suit		Vs. NT	1	
Fourth 16-18 if both opponent talk	Ace	AKX AX AX	XX AXXX	AKJTY	K A KQJX	2/1 OVER 1 MAJOR
If passed hand show other two suits 55 or better, poor hand	King	KQ KQX AK KQJX		KQ KQX AK KQJT		
	Queen	Q QX QJTX		KQT92	X QJTX	1NT (14) 15-17, COULD BE 5422 OR 6322
	Jack	J JX HJTX J	TXX	J JX H	JTX JTXX	2♠ IFORCING
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9XX TX	TX T9XX		TX	2♦ WEAK
Weak, natural, new suit F1	9	9 9X		9 9X		2♣/♥ WEAK
	Hi-X	Xx, xXx, xX	Xxx, xXxxx	Xx, xX	x, xXxx, xXxxx	2NT 20-21
	Lo-X	HxX HxxX	HxxXx	HxX H	xxX HxxXx	
Reopen:	SIGNAI	S IN ORDER	OF PRIORIT	Y	71	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	d Declarer's L	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michael's cue-bid MAJOR AND DIAMNOD	SUIT	ATTITUDE	COUNT		HIGH encourage	
OVER 1 MAJOR 3C: OTHER MAJOR AN CLUB		COUNT	ATTITUDE			
	3	SUIT	SUIT PREFI	ERENC		
		PREFERENC	!			
	NT :	ATTITUDE	COUNT		HIGH encourage	
VS. NT (vs. Strong/Weak; Reopening;PH)	2	COUNT	ATTITUDE			
CAPPELETI 2C= MONOCLOR	3	SUIT	SUIT PREFI	ERENC		
		PREFERENC	1			
2 ♦= $2M$; 2 ♦/ \forall = M + m ; $2NT$ = m 's; $3m$ = natural	Signals (including Trumps):					
	Hi-low in	nterest in ruff				
			DOUBL	ES		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOUBLES	S (Style; Resp	onses; Re		
NATURAL	T.O. until 7♥					
		el until 8, jump	9-11. cue 12+			
			,			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	1					SPECIAL FORCING PASS SEQUENCES
The state of the s	SPECIA	L, ARTIFICIA	AL & COMPI	ETITIVE		
	T ===================================		= = = = = = = = = = = = = = = = = =			1
	DBL v R	DBL support			1	
OVER OPPONENTS' TAKEOUT DOUBLE	 	cappoit				IMPORTANT NOTES
OVER 1 MINOR: RD FG. OTHER BIDS SISTEM ON	Pagnana	ve DBL until 3	A or 2 A otha	r cuit		GARBAGE STAYMAN
OVER 1 MAJOR: RD: 9 + HC NO FIT. 2NT: 9+ FIT		competence sho		Suit	OMONOL STATISMAN	
OVER I MAJOR, RD, 9 + HC NO FII, 2N I, 9+ FII	DBL IN C	ompetence sno	w extras			PSYCHICS: RARE
						I STUTIUS; KAKE

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*	X	0	7♥	11-21 ANY HAND	TRF 2*=inverted FG; 2D: LIMIT 2M WEAK TRANSFER; 1NT=10-11; 3*: BARRAGE	Accept trf = 3 cards not strong hands;				
1 ♦		4	7♥	11-18bal. or desbal.	Natural until 1NT 2♣=GF; 2♦=inverted; 2♥=WEAK; 2♠; WEAK. ;2NT=12 with 4/5♣; 3♣=10-11 6+cards; 3♦=weak	Natural, strong, 2NT over 1NT	Natural, system ON			
1♥		4(5)	7 D	11-18bal. or desbal.	1♠=F1; 1NT: F1; 2♣=FG; 2♠=nat GF; 2♥=5-9; 2♠=LIMIT 3 CARDS H 2NT: LIMIT 3 SMALL CARDS, INVERTED BERGEN	NATURAL, GAME TRAY, SPLINTER	Natural, system ON			
1 🛦		4(5)	7♥	11-18bal. or desbal.	1NT: F1; 2♣=FG; 2♦=nat GF; 2♥= nat GF; 2♠=5-9; 2NT=LIMIT 3 SMALL CARDS. 3H: LIMIT 3 CARDS WITH HONOR. INVERTED BERGEN	NATURAL, GAME TRAY, SPLINTER	Natural, system ON			
1NT				(14) 15-17 Bal or semibal	2♣=stayman; 2♠/2♥= trf; 2♠/2NT=C/D. 3C: 5C4D. 3D: 5D4C. 3 MAJOR: SINGLETON	SUPPERACCEPTS	Natural, system ON			
2*	X		7♥	4 loser or 22+ any	2 ♦ WAITING; 2 ♥ NAT AT LEAST 2 H; 2 ♣ = NAT 2NT= 3+ controls; 3m 6+ card 2H 3+ controls: 3MAJOR: 7+ CARDS 2HH					
2♦				Weak	2NT ASK: 3C: ALL GOOD, OR ALL BAD 3D: GOOD HAND BAD SUIT. 3 MAJOR. GOOD SUIT BAD HAND					
2♥		5		WEAK	2NT ASK: 3C: ALL GOOD, OR ALL BAD 3D: GOOD HAND BAD SUIT. 3 MAJOR. GOOD SUIT BAD HAND					
2 🛦		5		WEAK	SAME AS ABOVE					
2NT				20+21 Bal	3♣ Puppet; 3♦/3♥= trf; 3♠=trf 3NT; 3NT 5♠/4♥;; 4C: ASES 14-30; 4NT= Quantit.	Over Puppet $3 \blacklozenge = 1$ or $2 M$; $3 \blacktriangledown = 5$ CARDS; $3 \spadesuit = 5$ cards: $3NT = .NO M$, AJOR				
3♣		6	3♣	Pre-emptive	New suit before game, F1, support = Natural					
3♦		6	3♦	Pre-emptive	New suit before game, F1, support = Natural					
3♥		7	3♥	Pre-emptive	New suit before game, F1, support = Natural					
3♠		7	3♠	Pre-emptive	New suit before game, F1, support = Natural					
3NT		7		GAMBLING						
4 .		7+	4 .	PREEMPTIVE	Q ask for stop next suit					
4♦		7+	4♦	PREEMTIVE	Q ask for stop next suit					
4♥		7+	4♥	Pre-emptive	Q ask for stop next suit					
4 🖍		7+	4♠	Pre-emptive	Q ask for stop next suit					
4NT		11 m								
5 .		8+		Pre-emptive						
5♦		8+		Pre-emptive						
5♥		8+		Pre-emptive		HIGH LEVEL BIDDI	NG			
5 ♠		8+		Pre-emptive						
5 NT		12 m								